AUGMENTED REALITY PEER FEEDBACK FORM

Feedback completed by: Lesson Plan Author:

*Please fill out the rubric for the lesson plan which you have reviewed. Also complete the second page, providing written feedback about the strengths, suggestions for improvement, and further questions.*

Criteria Checklist

\_\_\_\_Identifies Instructional Design theory(ies) used.

\_\_\_\_Augmented Reality incorporated effectively into lesson

\_\_\_\_ Rationale for selected AR application

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| --- | --- | --- | --- | --- | --- |
| **Content- AR Application**  **20 Points Possible** | Contains many blatant errors and/or shows an obvious lack of effort | Contains several significant errors that make this ineffective as a teaching tool | Contains most of required information, but a few minor issues prevent this from being an effective teaching tool. | Contains all of required information and works well as a teaching tool to cover the basics of this topic. | Shows a high level of application and a deep understanding of augmented reality. Makes the project an excellent teaching tool. |
| **Accuracy** | **1** | **2** | **3** | **4** | **5** |
| **Thoroughness** | **1** | **2** | **3** | **4** | **5** |
| **Vocabulary** | **1** | **2** | **3** | **4** | **5** |
| **Praxis  (from theory to practice)** | **1** | **2** | **3** | **4** | **5** |
| **Audience and Purpose**  **15 Points Possible** | Little or no attempt given to adjust this for the specific audience. | Some attempt is given to making this accessible, but several issues prohibit the site from being a good teaching tool. | Most of this is considerate of the audience, but certain elements could be more effective as a teaching tool. | Considerate of audience and would help them become engaged with the target content. | Presented in a highly engaging manner. Students would love this and it would help them gain a deep understanding of both AR & target content. |
| **Language** | **1** | **2** | **3** | **4** | **5** |
| **Rationale** | **1** | **2** | **3** | **4** | **5** |
| **Educational Value** | **1** | **2** | **3** | **4** | **5** |
| **Instructional Design**  **15 Points Possible** | Shows little or no effort in to apply instructional design. | Some application apparent, but shows minimal effort in design as it relates to relevant theory. | Shows some application, but some parts could be stronger. | Effective organization and application of instructional design. | Effective, original presentation of all content. |
| **Organization** | **1** | **2** | **3** | **4** | **5** |
| **User Friendly** | **1** | **2** | **3** | **4** | **5** |
| **Content reinforcement** | **1** | **2** | **3** | **4** | **5** |

Rubric based on Bloom’s Revised Taxonomy & International Center for Leadership in Education’s Rigor/Relevance Framework: <http://www.leadered.com/rrr.html>

Written Feedback/Comments – please constrain your comments to a maximum of 500 words in total. Bullet points are also acceptable:

1. Please comment on the strengths of the lesson (in terms of the adaptation of AR technology, integration of one instructional design theory and how meet instructional goals for the audience indicated).
2. What suggestions would you offer to strengthen the lesson plan (in terms of the adaptation of AR technology, integration of one instructional design theory and how meet instructional goals for the audience indicated)?
3. Please address any further questions or wonderings do you have about this lesson. (Optional)